CS 203 – FALL 2018
Cover page for “Add the Tokens 1” assignment – DUE 9 Oct 2018

____ Explain to the TA what each of the fields in your Token class is for. (3 points)
____ Explain to the TA how you set the "destination" point of the token. (3 points)
____ Explain to the TA how you calculate the velocity of the token as it moves. (3 points)
____ Explain to the TA how the Token knows when to stop moving. (3 points)
____ Explain to the TA how you get the Token to appear behind the button at first. (2 points)
____ Explain to the TA how you alternate which image (X or O) appears on newly created tokens. (3 points)
____ Explain to the TA what the Handler class is used for. (2 points)
____ Explain to the TA what an inner class is. (3 points)
____ Explain to the TA why your Handler subclass can access private methods and fields in your View subclass. (3 points)
____ In the TA's opinion, your program is correct and bug-free. (5 points)
____ Your code is consistently and neatly indented. (2 points)
____ Each public method in your code is commented in JavaDoc format. (2 points)
____ Show the TA that you uploaded your code to Canvas. (1 point)
____ Did you do the EXTRA CREDIT? (3 points)

POINTS EARNED: __________
POINTS POSSIBLE: 35

T.A. Name ______________________________________

T.A. Signature __________________________________
(T.A. will not sign until you sign your name below!)

I certify that I completed this assignment on the date above. I also certify that I did all my own work. I did not copy someone else’s code, including off the Internet. I know what each line of code does, and I can reproduce it in a test situation.

Student’s signature ________________________________