CS 203 – FALL 2018
Cover page for “Play Slide” assignment – DUE 11 Sep 2018

___ Convince the TA that you played the original C-64 version of Slide. (2 points)
___ Explain to the TA how you imported the Java version of Slide into Eclipse. (2 points)
___ Tell the TA what the constants in the Player class are used for. (2 points)
___ Walk the TA through the main game loop in the Main class. (3 points)
___ Explain to the TA how the GameBoard.submitMove method lets tokens "slide" across the board. (3 points)
___ Explain to the TA how the GameBoard.checkForWin method works. (3 points)
___ Explain to the TA how you fixed checkForWin so that it catches ties. (5 points)
___ Demonstrate to the TA what your program correctly reports both ties and victories. (5 points)
___ Explain to the TA the basics of JavaDoc syntax. (2 points)
___ Your code is consistently and neatly indented. (2 points)
___ Show the TA that you uploaded your source code to Canvas. (1 point)

POINTS EARNED: __________
POINTS POSSIBLE: 30

T.A. Name __________________________________________

T.A. Signature ________________________________________
(T.A. will not sign until you sign your name below!)

I certify that I completed this assignment on the date above. I also certify that I did all my own work. I did not copy someone else’s code, including off the Internet. I know what each line of code does, and I can reproduce it in a test situation.

Student’s signature ____________________________________