CIS 202 – FALL 2018
Cover page for “Graphics Lab” assignment – DUE 19 Sept 2018

____ Explain to the TA what each of the parameters means in the drawOval (or fillOval) method. (3 points)
____ Explain to the TA what each of the parameters means in the drawRect (or fillRect) method. (3 points)
____ Explain to the TA what shapes you used to build each part of your scene. (3 points)
____ Show your source code to the TA, explaining which sections of code draw which parts of the scene. (3 points)
____ Ground, sky, and moat are visible. (2 points)
____ Castle has a door and two towers. (2 points)
____ Draw a sign in front of your castle, with the words (Your Name)'s Castle on it. (2 points)
____ Draw three fluffy clouds (not simple ovals) in the sky. (2 points)
____ After changing one line of code, your castle floats 50 pixels above its previous position. (4 points)
____ Each major section of the program is commented. (2 points)
____ Source code is neatly and consistently indented. (2 points)
____ Show the TA that you uploaded your source code to Canvas. (1 point)
____ Show the TA that you uploaded a screenshot to Canvas. (1 point)
____ Did you do the EXTRA CREDIT? (1 point)

POINTS EARNED: __________
POINTS POSSIBLE: 30

T.A. Name __________________________________________

T.A. Signature ______________________________________
(T.A. will not sign until you sign your name below!)

I certify that I completed this assignment on the date above. I also certify that I did all my own work. I did not copy someone else’s code, including off the Internet. I know what each line of code does, and I can reproduce it in a test situation.

Student’s signature __________________________________